Arm cross development tools

- the GNU C compiler, binutils and glibc can be configured to target the arm series of microprocessors
  - Raspberry Pi uses an arm11 processor
  - processor runs at 700Mhz
- cross development tools are much preferred to slow native tools

Configuring tools

- we have to build/install following components:
  - binutils
  - unpack_headers
  - gcc
  - newlib
  - glibc

Ordering configuration

- build the cross development binutils
  - `arm-linux-elf-as`, `arm-linux-elf-ld`, etc
- unpack the kernel headers from `arm-linux`
  - contains function prototypes and system call definitions
- now build a cross C compiler
  - `arm-linux-elf-gcc`

Continuing the tool chain build

- the cross compiler, assembler and headers complete
  - now need minimal libraries
- build `crt0.o`
  - found in newlib package
- now build cross glibc
  - contains `open`, `close`, `read`, `strcat`, `printf`, etc

Detail: headers

- are initially unpacked into: /usr/local/arm-linux-elf/include
- defines system calls
- ```
  #define SYS_open __NR_open
  #define SYS_read __NR_read
  #define SYS_write __NR_write
  #define SYS_close __NR_close
  ```
- taken from: bits/syscall.h

Use of system headers

- used so that gcc can build a library of functions
  - each of which maps onto a system call
- ```
  int read (int fd, void *ptr, int len)
  {
    return syscall(SYS_read, fd, ptr, len);
  }
  ```


crt0.o

- required as it is the first piece of user code executed
  - this code calls your `main` function
  - the source to this is sometimes assembler and sometimes C
- duty is to set up the arguments for main and environment for main

crt0.c for the Raspberry Pi

- ```
  #include <stdlib.h>

  extern char **environ;
  extern int main(int argc,char **argv,char **envp);

  void _start(int args)
  {
      /*
       * The argument block begins above the current
       * stack frame, because we have no return
       * address. The calculation assumes that
       * sizeof(int) == sizeof(void *). This is
       * okay for i386 user space, but may be
       * invalid in other cases.
       */
      int *params = &args-1;
      int argc = *params;
      char **argv = (char **) (params+1);

      environ = argv+argc+1;
      exit(main(argc,argv,environ));
  }
  ```
  ```

Hello world

- remember hello world might be written:

```
#include <stdio.h>

int main (int argc, char *argv[],
          char *environ[])
{
   printf("hello world\n");
   return 0;
}
```

- many applications ignore the third parameter to main!

Cross glibc (C libraries)

- required as they provide: `printf`, `open`, `read`, `close`, etc
- they will in turn perform system calls and utilize the arm syscalls in `#include <syscall.h>`
- C libraries are extensive and take longer to build than the linux kernel!
- once all these pieces are installed we can build any C program (which only uses `libc`).

C compiler driver

- the C compiler driver will perform a number of activities for users
  - preprocess the C source
  - compile the preprocessed source
  - link the object files and libraries to form an executable
- examine this with:

```
$ arm-linux-elf-gcc -v hello.c
cc1 -lang-c ... hello.c -o /tmp/ccuvJUpO.s
as -o /tmp/ccsay5Hn.o /tmp/ccBNqUFj.s
collect2 ... crt0.o  -lgcc -lc /tmp/ccsay5Hn.o
```


Building more compilers

- the gcc package and associated front ends can be combined to produce a number of compilers "out of the box"
  - C, f77, ADA, Java, C++
  - a few others are available from elsewhere: Modula-2
  - Pascal

Building GCC as a cross compiler

```
$ tar zxf gcc-version.tar.gz
$ mkdir build-gcc
$ cd build-gcc
$ ../gcc-version/configure --enable-languages=c,c++,gm2 \
   --prefix=/usr \
   --infodir=/usr/share/info \
   --mandir=/usr/share/man \
   --target=arm-linux-gnu \
   --disable-nls \
   --disable-shared \
   --enable-long-long \
   --without-included-gettext \
   --with-dwarf2 \
   --disable-libssp \
   --build=`dpkg-architecture -qDEB_BUILD_GNU_TYPE` \
   --host=`dpkg-architecture -qDEB_HOST_GNU_TYPE` \
   --disable-mudflap \
   --disable-libmudflap \
   --disable-threads
```


Building GCC as a cross compiler

- do *not* do this on a production system!
- note that if you perform this you will be placing binaries into your production system `/usr/bin`
- far, far better to create your own debian package and perform the build in a `chroot`ed environment
- or alternatively obtain an account for a virtual machine on: `mcgreg-xen`
- check out `pbuilder`

Building glibc

- in principle these are the instructions, you need to download, unpack the source code
  - be prepared to possibly apply some patches
- point your `PATH` to the location of the cross compiler `arm-unknown-linux-gnu-gcc`
  - and the cross assembler, linker, archiver: `arm-unknown-linux-gnu-as`, `arm-unknown-linux-gnu-ld`, `arm-unknown-linux-gnu-ar`
- then `configure` and `make` the library

Crosstool

- the interested reader could check out `crosstool`
- a script which contains information about which releases of gcc, binutils, glibc work well together