

Game Tools and the command line

- many games have in game tools
 - you are working on one!
 - many level editors exist etc

- sometimes it is useful to develop game tools outside the game
 - provides mechanisms to batch process/script cpu intensive activities which can be run on server class machines

- there is benefit from understanding how such tools operate as this knowledge will be usefully transferable

Command line tools

- often have similar options
 - most GNU utilities will implement
 - `-h`, `--version` options (for help and version)

- nearly all command line utilities also have on system man pages associated with them

Examine the compilers on GNU/Linux

- the `gcc`