SSH FileSystem

- there is a filesystem client based on the SSH File Transfer Protocol
- advantages
 - since most SSH servers already support this protocol it is very easy to set up: i.e. on the server side there's nothing to do
 - on the client side mounting the filesystem is as easy as logging into the server with ssh
- features:
 - implemented in userspace (although there is a kernel implementation if required)
 - multithreaded: more than one request can be on it's way to the server
 - allows large reads (max 64k)
 - caches directory contents

How to mount a filesystem

once sshfs is installed, running it is very simple:

```
$ mkdir mountpoint
$ sshfs hostname: mountpoint
```

Example of ssh filesystem

```
$ df -h.
Filesystem
                      Size Used Avail Use% Mounted on
/dev/sda3
                       57G 2.7G
                                   51G
                                         6% /home
$ mkdir foo
$ sshfs fred@mcgreg.comp.glam.ac.uk:/home/fred/Sandpit /home/fred/foo
Password:
$ df
                                    Used Available Use% Mounted on
Filesystem
                     1K-blocks
/dev/sda1
                       9614116
                                 2372668
                                           6753076 26% /
udev
                         10240
                                      52
                                             10188
                                                     1% /dev
devshm
                        518260
                                            518260
                                                     0% /dev/shm
                                       Ω
/dev/sda3
                      59020704
                                 2816436 53206140
                                                     6% /home
sshfs#fred@mcgreq.comp.glam.ac.uk:/home/fred/Sandpit
                   7999999992
                                      0 7999999992
                                                     0% /home/fred/foo
$ cd foo
$ ls
autopassword
                                         MorlocSounds.tar.qz
                                         MPlayer-1.0pre7try2
autopassword.tar.qz
build
                                         MPlayer-1.0pre7try2.tar.bz2
build-32
                                         oa051
```

Example of ssh filesystem

\$ cd \$ fusermount -u foo \$ df					
Filesystem	1K-blocks	Used	Available	Use%	Mounted on
/dev/sda1	9614116	2372668	6753076	26%	/
udev	10240	52	10188	1%	/dev
devshm	518260	0	518260	0%	/dev/shm
/dev/sda3	59020704	2816436	53206140	6%	/home
\$					

Summary of ssh

- ssh uses public/private key encryption
 - all usernames, passwords and data are encrypted
- **c**an be used to tunnel any TCP port across the ssh port (22)
 - contents of this port is encrypted
 - can also tunnel X11 traffic across this port
 - ssh has a basic ftp client (sftp)
- sshfs exists and can be installed (client side on GNU/Linux, MacOS, FreeBSD)
 - no server side additions are needed

rsync

- a fast, versatile, remote (and local) file-copying tool
 - it computes the differences between the various files and only transmits these
 - thus minimising the network throughput required
 - uses the ssh protocol
- \$ rsync -t *.c foo:src/
- -t preserves time
- copies all *.c files onto remote machine foo into directory src

rsync

- \$ rsync -az username@remote.machine.com:/directory /localdir
- copy all files (recursively)
 - use archive format, preserve ownerships, symbolic links, devices
 - compress data before transmission, uncompress data after reception
- above mechanism is a very useful method of providing per user remote backups
- can install a rsync daemon (if desired)
 - easier to perform system backups or multiple user backups