

Overview

- during this tutorial we will examine how to use git from the command line
- we will also browse some of the files in the
 - linux kernel
 - and gcc
- finally we will explore a graphical visualisation of git activity
- firstly you will need to use GNU/Linux for this tutorial

Boot your computer into GNU/Linux

- if you are using Windows, reboot your computer
 - keep watching the screen and quickly choose Linux before it boots into the other default operating system
- log in to debian or mint GNU/Linux and open up a command terminal

Introduction to git on the command line

- git can be run from a gui, but here we are going to use it from the command line to expose what a git gui would be performing on our behalf
- git is a distributed revision control system
- useful for managing text based changes across multiple files and directories
 - distributed
 - allows files to be removed, moved
 - user can commit changes and retrieve previous changes

Introduction to git on the command line

- very useful for programming or managing documents in `groff` or `latex` format
- not so useful for `openoffice` documents
- but it could still be used
 - just not as efficient as using text

Server side: setting up your own git server

- use `mcgreg.comp.glam.ac.uk`

- so from your terminal type:

```
$ hostname
```

- it should mention the room you are in

- now you can log into `mcgreg` by typing

```
$ ssh mcgreg.comp.glam.ac.uk
```

- you will be prompted for a password (you should enter your linux password)

Server side: setting up your own git server

```
$ cd
$ mkdir myrepo.git
$ cd myrepo.git
$ git --bare init
```

- the above only needs to be done once

Server side: setting up your own git server

- you can log off `mcgreg`
 - do this by typing `exit` from the command line

- now check you are on your local machine by using `hostname` again

Client side

- firstly we need to define where the git repo lives

```
$ mkdir -p $HOME/Sandpit/first
$ cd $HOME/Sandpit/first
$ git init
$ git remote add origin username@mcgreg.comp.glam.ac.uk:/
```

- defines `origin` to the `mcgreg` url

- sets the master branch to the origin
 - for personal git repos you will rarely need to bother with branches
 - thus the `master` branch can be ignored here

Client side

- ```
$ mkdir -p $HOME/Sandpit/firstcopy
$ cd $HOME/Sandpit/firstcopy
$ git init
$ git add
$ touch README
$ git commit -m "My first file committed"
$ git push
```

## Client side copy

- to take another copy of the files from the repository you can

- ```
$ mkdir -p $HOME/Sandpit/secondcopy
$ cd $HOME/Sandpit/secondcopy
$ git init
$ git clone username@mcgreg.comp.glam.ac.uk:/home/username
```

- now you could make some modifications and then

- ```
$ cd Sandpit/secondcopy
$ emacs README
$ git commit -m "My second commit"
$ git push
```

- which uploads changes back to the master on mcgreg

## What changes have I made?

- can use

- ```
$ git diff
```

- to see the differences between your local copy and the repository

What changes have I made?

- can use:

- ```
$ git log
```

- to see the entire history of all changes, or:

- ```
$ git log version.c
```

- to see the history of all changes to the file version.c

Tagging in git

- you can tag a release or stage of development by:

- ```
$ git tag version1.0 -m "version 1.0"
```

- to see all available tags type:

- ```
$ git tag
```

To go back in time to a previous version

- ```
$ mkdir $HOME/Sandpit/thirdcopy
$ cd $HOME/Sandpit/thirdcopy
$ git init
$ git clone username@mcgreg.comp.glam.ac.uk:/home/username
$ git checkout version1.0
```

## To go back in time to a previous version

- or you could go back to another commit time (as seen by the `git log`)

- ```
$ mkdir $HOME/Sandpit/fourthcopy
$ cd $HOME/Sandpit/fourthcopy
$ git init
$ git clone username@mcgreg.comp.glam.ac.uk:/home/username
$ cd myrepo.git
$ git log
etc etc
ec1c3b3fa9844e3304fe24eb54e0529e356883f7
etc etc
$ git checkout ec1c3b3fa9844e3304fe24eb54e0529e356883f7
Note: checking out 'ec1c3b3fa9844e3304fe24eb54e0529e356883f7'.
You are in 'detached HEAD' state. You can look around, make
changes and commit them, and you can discard any commits :
state without impacting any branches by performing another
```

gource

- in `/usr/local/src/projects` there are copies of the linux kernel source tree and the gcc source tree
- firstly see if you can find the `ChangeLog` files in these projects

gource

- read the manual page to `gource`

- try running the program:

```
$ cd /usr/local/src/projects/gcc  
$ gource -s 0.25 -highlight-all-users
```

- press escape to quit

- now try running it on the kernel source

```
$ cd /usr/local/src/projects/linux-stable  
$ gource -s 0.25 -highlight-all-users
```

- press escape to quit