

Tutorial and installing Doom3 data files

- finish off your automatic light code in `txt2pen.py`

Installing data files on your R-Pi or VMWare image

- dhewm3 is the game engine which is free software (GPL)
- the data files are not free and thus need to be bought from steam ([please see these notes](https://github.com/gaiusm/pybot-dhewm3/blob/master/README.md) `<https://github.com/gaiusm/pybot-dhewm3/blob/master/README.md>`) and also the [FAQ](https://github.com/dhewm/dhewm3/wiki/FAQ) `<https://github.com/dhewm/dhewm3/wiki/FAQ>`
- when you have obtained your doom3 pk4 files they must be placed into the directory `/usr/share/dhewm3`

Installing data files on your R-Pi or VMWare image

- you need to copy the pk4 into `/usr/share/dhewm3`
 - hint this is done in GNU/Linux by:

```
$ cd into_your_directory_where_the_pk4_files_exist
$ sudo mkdir -p /usr/share/dhewm3/base
$ sudo cp *.pk4 /usr/share/dhewm3/base
```

- where `into_your_directory_where_the_pk4_files_exist` will vary from user to user

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- now you can run a tool to verify you have the correct pk4 files

```
$ md5sum /usr/share/dhewm3/base/*.pk4
71b8d37b2444d3d86a36fd61783844fe /usr/share/dhewm3/base/
4bc4f3ba04ec2b4f4837be40e840a3c1 /usr/share/dhewm3/base/
fa84069e9642ad9aa4b49624150cc345 /usr/share/dhewm3/base/
f22d8464997924e4913e467e7d62d5fe /usr/share/dhewm3/base/
38561a3c73f93f2e6fd31abf1d4e9102 /usr/share/dhewm3/base/
2afd4ece27d36393b7538d55a345b90d /usr/share/dhewm3/base/
a6e7003fa9dcc75073dc02b56399b370 /usr/share/dhewm3/base/
6319f086f930ec1618ab09b4c20c268c /usr/share/dhewm3/base/
28750b7841de9453eb335bad6841a2a5 /usr/share/dhewm3/base/
```