

test.txt created by touchmap

```

define S worldspawn
define H monster monster_demon_hellknight

#####
# S #
#   #
#   #
# H #
#####

```

Introducing new images into touchmap

- place the new images in
\$HOME/Sandpit/touchmap-0.2/images
- alter \$HOME/Sandpit/Makefile.am to copy this image into the build directory

\$HOME/Sandpit/Makefile.am

```

all: doorh.png doorv.png doorh-bw.png doorv-bw.png hingenhellkn
    wallh.png wallv.png wallh-bw.png wallv-bw.png hellkn

hellknight.png: $(srcdir)/images/hellknight.png
    convert -resize 100x100 $< $@

tick.png: $(srcdir)/images/tick.png
    convert -resize 100x100 $< $@

```