

**Tutorial**

- try integrating this code into your touchmap
- you might need to work through the previous weeks tutorial
- do not be afraid to deviate away from the notes or improve on the ideas
- optional extra, if you finish this task see if you can modify touchgui
  - so that it allows a text tile to be created with a background
    - but this button changes the foreground text, rather than the background colour

**Tutorial**

- consider how the program might save the map every 5 or so changes
  - make this configurable
  - how might you implement a back/forward button which switches between maps?