

## Adding more assets into touchmap

- firstly we can add extra images doom3, hellknight and tick

- ```
$ cd
$ cd Sandpit/touchmap-0.2
$ wget http://floppsie.comp.glam.ac.uk/download/targz/tou
```

- secondly we need to alter Makefile.am in touchmap-0.2

- see (<http://floppsie.comp.glam.ac.uk/download/avi/game-tools/lecture-tutorial-24-03-game-tools.mp4>)